1. The WoW Debate – A *Clash of words*
2. Shipwreck/Anti-Shipwreck – *Clutch the lifejacket*

***You see her sink; you feel her sink. But do you want to sink?***

The greatest vessel is going down and it is just you – your articulative expression of your thoughts, that’s going to get you the lifejacket. Will you get the lifejacket… or not? There is only one way to find out!

RULES:

1. This is an individual event.
2. Each participant will be given 2 to 3 minutes to speak.
3. Judges will pose questions after they have finished speaking
4. The participants will be judged based on spontaneity persuasiveness, humor, adaptation of the character and the content they speak.
5. You will be allowed to switch characters in case you do not know the character.
6. A few top participants will be selected for a final round in which the judges may interrupt you in the middle and ask questions or switch you from shipwreck to anti-shipwreck.
7. The judge's decision is final.
8. LAWYER UP – *The court is now in session*

*“Your Family. Your Case. My Solution”*

Stuck in a sticky situation? Is an impending trial in your near future? Might you be given a life sentence to jail? Well then, it’s time to lawyer up!

RULES:

1. In this event, two participants will be given a case file in which the crime scene and forensic details will be described. Each person will be assigned a suspect and your task will be to act as a lawyer and try to prove your client’s innocence to the jury within 5 minutes.

2. This is an individual event.

3. Each participant will be judged based on eloquence, persuasiveness, relevance, creativity and use of legal jargon.

4. No profanity will be entertained.

5. New witness cannot be introduced by the lawyers.

1. TREASURE HUNT- *Chase the Trail*

*“Not all treasure is silver & gold, mate”*

Are you the one for a challenge with a dash of enigma and railings down your path? Well, you are at the right place! The moment has come to emulate illustrious treasure hunters like Indiana Jones. Use your ingenuity to locate the riches by getting over any challenges that may stand in your way of the grand prize.

RULES:

1. BLOCK & TACKLE – *To switch is your key*

Is a breather from the conventions all you want? Then ‘Block & Tackle’ was designed just for you!

Toggle between both sides of the coin without getting tongue tied and confuse us!

RULES:

1. This is an individual event.
2. Each participant will be given 5 minutes to speak on a given topic
3. Judges will command the ‘switch’ during the course of the talk and the speaker has to toggle between ‘for’ and ‘against’ on the said topic
4. The participants will be judged based on eloquence, relevance, spontaneity, humour, the content they speak.
5. No profanity will be entertained.
6. The judge's decision is final.

6.JAM: - *Right place, right pace*

“*I just need a minute!”*

Do you feel like you can talk for a whole day and never get tired of it? Then you are at the right place because JAM is the event to make your 60 seconds count.

RULES:

1. BATTLE ROYALE WOW – The ultimate standoff

The ultimate final battle. The Kings and Queens of WOW battle it out in the surprise event of WoW! Have you got what it takes to be crowned in this ultimate combat? Come to WoW and find out!

1. Convene with your stars – *You’ll fine me in the region of the summer stars*

Rules:

1. This is an individual event with two rounds.

2. The first round is a submission event where you will send in your diary entry on the said topic.

3. Limit your entries to 800 words.

4. The entries should be submitted on or before 4.02.2023.

5. The final round will take place during WoW.

6. Top entries from the submission event will be selected for narration.

7. The narration should not exceed 8 minutes.

8. Plagiarism & profanity will lead to disqualification.

9. You will be judged based on your creativity, narration skills and your art of presentation